Oluwatobi Adebisi

UX/UI Designer

EXPERIENCE

MadeTech

Senior designer

Jan 2024-Present

Ministry of Justice

Working within an agile team to design and deliver a new platform for

the ciivil legal aid decide team. The Software is specifically focused on helping caseworkers and management team deliver a robust decisionmaking workflow.

Project: Department for Business and Trade Senior designer on the data portfolio team working on Redbox, an Alpowered internal assistant developed to help civil servants work more efficiently.

Redbox uses retrieval-augmented generation (RAG) to search, summarise, and redraft sensitive organisational documents. Supported and participated in user research sessions to understand internal workflows and identify opportunities for Al integration. Worked within the GOV.UK Design System, applying established

components and patterns to maintain accessibility and usability standards. Researched Al and productivity tools, presenting findings to the team to inform Redbox's feature direction. Applied learnings from research and user feedback to iteratively

improve Redbox's user experience. Collaborated with data scientists and engineers, delivery managers,

aligned with both technical capabilities and user needs. Project: Department for Levelling Up, Housing and Communities

user researchers and product managers to ensure the interface

(DLUHC) / Ministry of Housing, Communities and Local Government (MHCLG): Responsible for service design efforts to create a streamlined, user-focused solution for addressing antisocial

behaviour, aligning government objectives with real user needs. Mapped and analysed existing service workflows to identify pain points, optimise processes, and improve service efficiency. Supported the user researcher in conducting extensive user research

Designed service blueprints detailing key interactions, touch points,

and incorporating insights from diverse user groups to ensure

and dependencies for seamless end-to-end experiences.

presenting findings to stakeholders for transparent, iterative development. Interaction Designer - Met Office Leading interaction design to create intuitive and user-centred interfaces, aligning with Met Office objectives and ensuring

Engaging in proactive stakeholder management, regularly presenting

design concepts, prototypes, and project updates to ensure alignment

Collaborated with cross-functional teams in an agile setting, and

and incorporate feedback. Collaborating closely with user researchers Developers and PMs to

across digital touch-points.

compliance with design standards.

accessibility and inclusivity.

support testing and data-driven improvements, translating user insights into actionable design decisions. Delivering high-fidelity wireframes and interactive prototypes that

Doctor care anywhere Lead product designer Sep 2022 - Jan 2024

enhance usability and accessibility, driving a cohesive user experience

Responsible for leading the design of innovative digital healthcare products that improved patient outcomes and experiences. Working closely with cross-functional teams, (BAs, product managers

developers, other designers and clinicians, to design user-centric

Designed and launched a new appointment booking flow which

Led the design of "mixed clinical workforce" solution, reducing

solutions that meet business and customers needs. **Key Achievements**

increased patient engagement by 18%

appointment waiting times by 7%

reduced development time by 30% Streamlined design feedback processes that improved collaboration and communication across teams

Developed a design system that improved design consistency and

Conducted accessibility testing for the colour blind resulting in key design changes to meet accessibility requirements. Design advocacy.

Currys **UI** Designer Jan 2022 - Sep 2022

Responsible for designing curry's bundle builder visual flow. Worked in a collaborative and fast-paced environment, developed innovative

functional teams, to effectively implement design solutions for

Owned end to end design and implementation of the console

(webapp data transfer platform). Established consistency through collaborative design system. Reduced development time through

design solutions that enhance the user experience and drove engagement. Collaborated with a remotely distributed cross-

Currys' e-commerce online platforms.

UX/UI Designer Jun 2021 - Jan 2022

Data Interchange

rapid prototyping of webapp console. Organised design sprints, user testing and feedback sessions to ensure the console was delivered on time.

Wunderman Thompson Product Designer (Contract) Jan 2021 - Jun 2021 Responsible for designing detailed client-facing digital experiences adhering to business and user specification. Supported the wider

experience design team, assisted in user experience design research,

and visual designs for digital products. Worked closely with both

Solutions to improve user experience. Created IOS and Android

mobile designs for POCs and engaging solutions for potential clients.

clients and internal, multi-disciplinary teams.

UX/UI designer for the design agency working on several projects. Documented and conducted user research focusing on user needs as per project. Identified problems and proposing solutions, executing UI

Ascendum Solutions

Oct 2020 - Dec 2020

Freelance

UX Designer

UX/UI Designer (Contract)

Designing beautiful and useful design solutions for mobile (IOS and Android) and web applications. Documenting digital products for

smooth user experience.

(Web and Mobile)

Creative Designer

2011-2019

EDUCATION

2015 - 2018

October 2020- Till Present

prototyping. Attending client meetings, working on projects from concept to production. Building and maintaining team rapport with project managers, designers, research, marketing and development team. Understanding the project brief, establishing the look and feel, generating ideas and executing designs, Effectively communicating

design specifications to the development team. Helping clients achieve success by creating smoother user interactions to enable

Recent projects/Clients: (Mobile application IOS and andriod) Safe

TravisHomes View Project, My Specialist Appionion, Amat Logisitics

Connect View project (Mobile application IOS and andriod)

start ups and various companies. Accumulating experience in the entire UX/UI design process from ideation, wireframing, design and

May 2020 - Oct 2020 Wireframing, Prototyping, User Flows, Low Fi to Hi-fi Designs, Creating visual designs for branding, advertising projects and using graphic designs to communicate business needs. UI design for corporate stakeholders for job campaigns and advertisements

ensuring that the designs meet the target audience requirements.

Practicing in Hospitals/Intensive care unit across UK as a healthcare

professional. Learning new skills both in digital design and people skills

Department for Works and Pensions

Diploma in Information Technology St Peters College London 2009-2011

Certificates

Bachelor of Science in Nursing University of Greenwich London

Introduction to Human-Centered Design Georgia Institute Of Technology

University Of Minnesota

From Concept to Prototype

Introduction to User Experience Principles and Processes University Of Michigan

University Of Michigan

Introduction to UI Design

Milton Keynes

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England **United Kingdom**

Wireframing

Prototyping

Industry Knowledge/Skills **Product Design** Design Research

Design Documentation User Interface Design User Experience Design Interaction Design

Leadership Mentorship **Empathy** Team Player

Tools & Technologies

Figma, Sketch, Jira, Slack,

Worked on a healthcare

website catering for 15

different languages/

Countries.

AdobeXD, Photoshop, Miro, Medium, Protopie, Whimscal **Key Highlights**

transfer plaform following user testing and research Designed appointment based app for NHS doctors.

Conducted a full UX reform

and re-designed a data

https://tobiadebisi.com/ **Social**

linkedin.com/in/tobsuiux/

behance.net/tobsuiux

twitter.com/tobsuiux

English Yoruba **Portfolio**

Languages

dribbble.com/tobsuiux